

ULTRA SONIC TARGET RANGE ESTIMATION USING SONAR TECHNOLOGY

M.Babu¹, Dr.M J C Prasad²
Associate Professor¹, Professor²

Department of ECE
Malla Reddy Engineering College(MREC)

Abstract- This application is based upon the reflection of sound waves. Sound waves are defined as longitudinal pressure waves in the medium in which they are travelling. Subjects whose dimensions are larger than the wavelength of the impinging sound waves reflect them, there reflected waves are called the echo. If the speed of sound in the medium is known and the time taken for the sound waves to travel the distance from the source to the subject and back to the source is measured, the distance from the source to the subject can be computed accurately. This is the measurement principle of this application. Here the medium for the sound waves is air, and the sound waves used are ultrasonic, since it is inaudible to humans. Assuming that the speed of sound in air is 1100 feet/second at room temperature and that the measured time taken for the sound waves to travel the distance from the source to the subject and back to the source is t seconds, the distance d is computed by the formula $d = 1100 \times t$ inches.

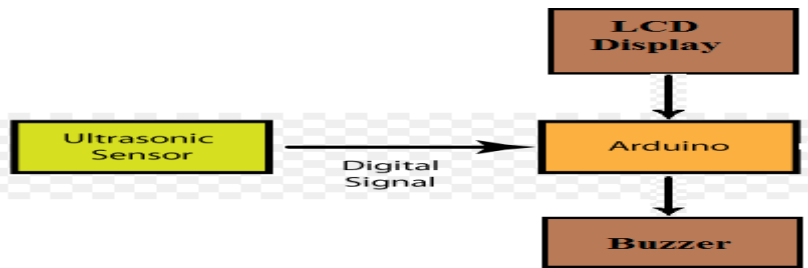
Ultrasonic sensors have definitely diversified functions including "detection" of what you cannot see, "measurement" of length, thickness and amount, and "destruction" of objects. Ultrasonic sensors are generally used for anti-collision and rangefinder purposes by measuring the distance to an obstacle some application ideas where Ultra Sonic sensors can be used are: security systems, parking assistant systems, interactive animated exhibits and robotic navigation.

Index Terms- Ultrasonic,, Sonar, Range estimation, Acoustic, Transducer.

I. INTRODUCTION

Today's the developing world shows various adventures in every field. In each field the small requirements are very essential to develop big calculations. By using different sources we can modify it as our requirements and implement in various field. In earlier days the measurements are generally occur through measuring devices. But now a day's digitalization is on height. Therefore we use a proper display unit for measurement of distance. We can use sources such as sound waves which are known as ultrasonic waves using ultrasonic sensors and convert this sound wave for the measurement of various units such as distance, speed. This technique of distance measurement using ultrasonic in air includes continuous pulse echomethod, a burst of pulse is sent for transmission medium and is reflected by an object kept at specific distance. The time taken for the sound wave to propagate from transmitter to receiver is proportional to the distance of the object. In this distance measurement system we had ultrasonic sensor HC-SR04 interfaced with arduino UnoR3. Programming and hardware part of ultrasonic sensor interfacing with arduino UnoR3. Bats are wonderful creatures. Blind from the eyes but the vision is sharper than humans,

Ultrasonic ranging is the technique used by bats. Ultrasonic sensor provides an easy way in distance measurement. The sensor is perfect for distance measurements between moving or stationary objects. Ultrasonic Sensor measure the distance of the objects in air through noncontact technique. They measure distance without damage and are easy to use and reliable. These distance measurement sensors connect with all common types of automation and telemetry equipment. Machinery and processes in a wide range of industries use distance measurement sensors where size or position feedback is required. Distance measurement sensors are used to control or indicate the position of objects and materials. Distance measurement sensors can determine the dimensions of objects such as height, width and diameter, using one or more sensors.



The echo time response of ultrasonic sensor detector is based on time of travel after trigger pulse to the surrounding objects is non-linear and depends on the reflectance characteristics of the object surface.

II. EXISTING WORK OR LITERATURE SURVEY

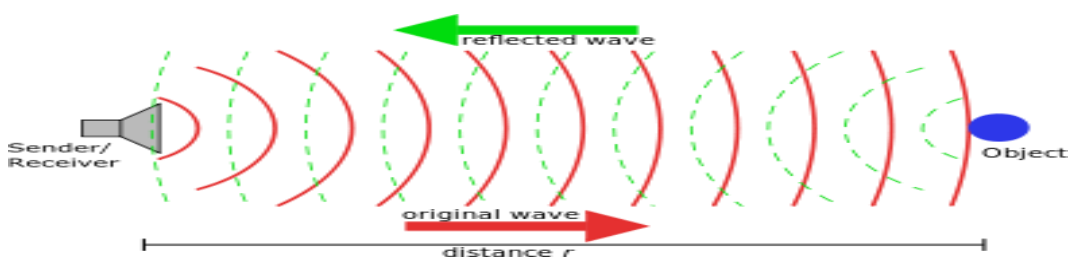
In this work, distance of the object is measured through ultrasonic distance sensor and the sensor output is connected to signal conditioning unit and after that it is processed through Arduino microcontroller. The measured results are displayed in liquid crystal display. The results are transferred to personal computer. The sensor is attached to servo motor to find the polar distance around the sensor upto 1800 rotations. This application is also used to find the obstacles detection and the exact distance can also be obtained.

One useful small sonar is similar in appearance to a waterproof flashlight. The head is pointed into the water, a button is pressed, and the device displays the distance to the target. Another variant is that shows a small display of fish. Some civilian sonars (which are not designed for stealth) approach active military sonars in capability, with quite exotic three-dimensional displays of the area near the boat.

When active sonar is used to measure the distance from the transducer to the bottom, similar methods may be used looking upward for wave measurement. Active sonar is also used to measure distance through water between two sonar transducers or a combination of a hydrophone (underwater acoustic microphone) and projector (underwater acoustic speaker). A transducer is a device that can transmit and receive acoustic signals ("pings"). When a hydrophone/transducer receives a specific interrogation signal it responds by transmitting a specific reply signal. To measure distance, one transducer/projector transmits an interrogation signal and measures the time between this transmission and the receipt of the other transducer/hydrophone reply. The time difference, scaled by the speed of sound through water and divided by two, is the distance between the two platforms. This technique, when used with multiple transducers/hydrophones/projectors, can calculate the relative positions of static and moving objects in water. In combat situations, an active pulse can be detected by an opponent and will reveal a submarine's position. A very directional, but low-efficiency, type of sonar (used by fisheries, military, and for port security) makes use of a complex nonlinear feature of water known as non-linear sonar, the virtual transducer being known as a parametric array.

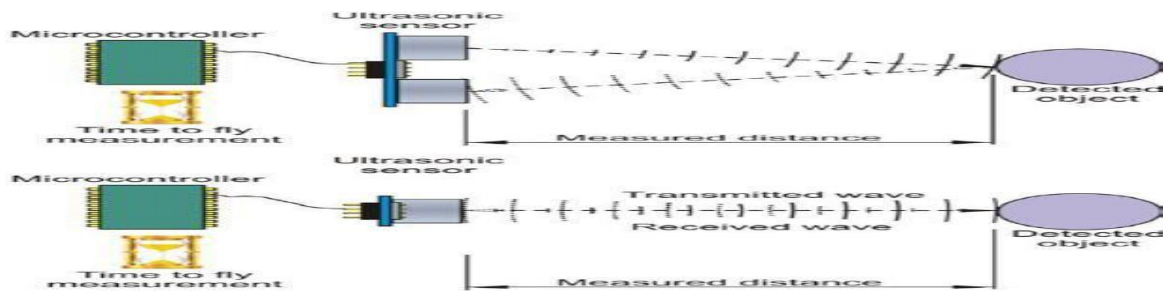
III. PROPOSED WORK

When you upload a sketch, you're using the Arduino bootloader, a small program that has been loaded on to the microcontroller on your board. It allows you to upload code without using any additional hardware. The bootloader is active for a few seconds when the board resets; then it starts whichever sketch was most recently uploaded to the microcontroller. The bootloader will blink the on-board (pin 13) LED when it starts (i.e. when the board resets). To use a library in a sketch, select it from the Sketch > Import Library menu.



This will insert one or more #include statements at the top of the sketch and compile the library with your sketch. Because libraries are uploaded to the board with your sketch, they increase the amount of space it takes up. If a sketch no longer needs a library, simply delete its #include statements from the top of your code.

The module works on the natural phenomenon of ECHO of sound. A pulse is sent for about 10µs to trigger the module. After which the module automatically sends 8 cycles of 40 KHz ultrasound signal and checks its echo. The signal after striking with an obstacle returns back and is captured by the receiver. Thus the distance of the obstacle from the sensor is simply calculated by the formula given as $Distance = (time \times speed) / 2$.



Here we have divided the product of speed and time by 2 because the time is the total time it took to reach the obstacle and return back. Thus the time to reach obstacle is just half the total time taken.

IV. RESULTS AND DISCUSSION

Finally after doing the whole setup, and we have to write the program in arduino software. And that is to be implemented to the arduino board. Now finally when we give the power supply it calculates the distance of the object with help of sonar and displays on lcd screen. If the distance is less than or equal to the 5cms as programmed then it gives the buzzer sound. Hence we can know the exact distance of target object by using sonar technology.

Speed of ultrasonic wave is 347 m/s equivalent to 0.0347cm/µsec (Temperature dependent). Timer count multiplied with 200nsec (0.2µsec), internal clock period gives the echo time (say, Et). As per the eqn: $Speed = distance/time \Rightarrow echo\ distance\ (Ed) = echo\ speed\ (Ev) \times echo\ time\ (Et)$ i.e., $distance\ (Ed) = 0.0347\ cm\ per\ \mu sec\ (Ev) \times Et\ \mu sec$. The obtained distance will be twice the actual distance since it gives the to and fro distance of the object as per the to and fro time equated to the equation: (i.e., Et stands for 2Et). Thus the obtained distance divided by 2 gives actual distance of the obstacle. i.e., **Actual distance = Ed/2**. As per the above illustration your equation is, $Ed = Ev \times (Et/2)$ implies $Et = 2 \times Ed / Ev$ equivalent to $Et = (2/0.0347) \times Ed$ implies $Et = 58 \times Ed$ equivalent to $Ed\ (in\ cm) = Et\ (in\ \mu sec) / 58$.

Finally after doing the whole setup, and we have to write the program in arduino software. And that is to be implemented to the arduino board. Now finally when we give the power supply it calculates the distance of the object with help of sonar and displays on lcd screen. If the distance is less than or equal to the 5cms as programmed then it gives the buzzer sound. Hence we can know the exact distance of target object by using sonar technology.

V. CONCLUSION

The objective of the project was to design and implement an ultrasonic distance meter. The device described here can detect the target and calculate the distance of the target. The ultrasonic distance meter is a low cost, low a simple device for distance measurement. The device calculates the distance with suitable accuracy and resolution. It is a handy system for non-contact measurement of distance. The device has its application in many fields. It can be used in car backing system, automation and robotics, detecting the depth of the snow, water level of the tank, production line. This device will also have its application in civil and mechanical field for precise and small measurements. For calculating the distance using this device, the target whose distance is to be measured should always be perpendicular to the plane of propagation of the ultrasonic waves. Hence the orientation of the target is a limitation of this system. The ultrasonic detection range also depends on the size

and position of the target. The bigger is the target, stronger will be the reflected signal and more accurate will be the distance calculated. Hence the ultrasonic distance meter is an extremely useful device

Distance measurement using ultrasonic sensor and arduino consist of a transmitter part of ultrasonic module units ultrasonic high frequency waves in the form of pulses after collision of these waves with any object, these waves detected by microphone time taken by these waves from transmitter and receiver is used to measure distance from any object. We had used a ultrasonic sensor module of HC-SR04, because this ultrasonic module is initiated with pulse of 10us The distance from any object is calculated from. $Distance = speed * time$ The human audible range can be converted measure the distance precisely manner.

REFERENCES

1. M. Ishihara, M. Shiina, S. Suzuki, "Evaluation of Method of Measuring Distance Between Object and Walls Using Ultrasonic Sensors", Journal of Asian Electric Vehicles, Volume 7, Number 1, June 2009.
2. Y. B. Gandole, "Simulation and data processing in ultrasonic measurements", Anadolu University Journal of Science and Technology, Vol.:12, No: 2, pp. 119-127, 2011
3. G. Benet, J. Albaladejo, A. Rodas, P.J. Gil, An intelligent ultrasonic sensor for ranging in an industrial distributed control system, in: Proceedings of the IFAC Symposium on Intelligent Components and Instruments for Control Applications, Malaga, Spain, May 1992, pp. 299–303.
4. G. Benet, F. Blanes, J.E. Simó, P. Pérez, Using infrared sensors for distance measurement in mobile robots, Elsevier, Robotics and Autonomous Systems 1006 (2002) 1–12.