

# ANALYSIS OF RANDOM-ACCESS SCHEME FOR 5G CELLULAR NETWORKS

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## ABSTRACT

Massive communication type machines (mMTCs) is one of the three main cases of use of mobile network 5th generation (5G). The latter is a result of the automatic sharing of small amounts of data, which requires highly coordinated access to cells from a large number of wireless devices. To support the Internet-of-Things (IoT), an efficient mMTC is obviously required. Nonetheless, 4G has been specifically inherited by 5G during the initial standardization period by the mechanism for moving from idles to linked mode, known as the random access method (RAP). Evidence has shown that the RAP is unsuccessful in promoting mMTC. Access control systems are also required to achieve sufficiency. However, with limited data flow and low mobility, this new connectivity model produces parallel and large access efforts. The latter can therefore lead to overload issues in the RAN, resulting in unacceptable delays in entry, packet loss and even unavailability. In this paper the Random Access (RA) loads are handled from mMTC devices using an optimized model. The goal is to balance random access strength between macro and small cells to reduce the risk of collision, maximize the use of network resources and reduce access latency. Study and simulations will test the proposed model. The findings show that the optimum RA is maintained while the load balancing between the cells is fulfilled.

**KEYWORDS:** Massive communication type machines (mMTCs), Internet-of-Things (IoT), Random Access (RA)

## 1. INTRODUCTION

The mmwave (mmWave) is one of the fifth-generation wireless networks' next border technologies. The bandwidths of each are almost ten times greater than those of state-of-the-art cellular and Wi-Fi [1]. The advent of the Internet of Things (IoT) generates an immense network of physical devices and objects. In various sectors like vehicles, health, clever cities and the smart home these new waves of connectivity can reshape the exchange of information. The problem of IoT's Big Data requirement could be answered across cellular networks[2]. The emphasis is, however, on the downlink traffic and the IoT reverses the flow, that is to say the uplink traffic path [2]. This motivates us to analyze the random access scheme output on the basis of stochastic geometry modeling and approximations in the IoT cellular mmWave connection scenario. To create a connection between an IoT system and base station (BS) Random Access Procedure (RAP) is used. Random access (RA) procedures can be generally divided into two procedures, that is, contentious and controversial. The first one is used for transfer. In 5G, a contending random access (CB-RAP) four-way handshake is introduced [6]. Any system that completes successfully the CB-RAP can trust the BS. The physical random channel (PRACH) is scheduled every 5 ms, which gives 10,8k preamble per second the theoretical power. 54 will be reserved for disputes-based access from these preamble[6]. Nonetheless, because of multiple collisions occurring during random access, the actual capacity is very limited. Within this study, we will analyze the likelihood of success for different IoT system densities for the baseline random access scheme within mmWave 5G.

### A. Interference modeling: downlink versus uplink

In contrast to the downlink example, Interference modeling for the mmWave uplink in the IoT is far more difficult. That is because there are disturbances in the downlink from the fixed sites. In the uplink, however, the transmission of IoT system running in the network at random locations makes interference contributing. As a consequence, several devices are communicating with each other on the BS [8]. To reduce the interference effects, power control is used on the basis of distance, which makes transmission power highly variable. Because of that, interference statistics are different from those of the downlink[4] in the Uplink scenario.

Release 15 of 3GPP Evolved Universal Terrestrial Radio Access (E-UTRA) specifications (1) complete the first step of standardization for future 5th generation of mobile networks (5 G). The previous 3 G and 4 G technology generations have largely concentrated on delivering mobile broadband connectivity faster and better. Instead, five games depend on three main applications: solid communication machine-type (mMTC), enhanced broadband (eMBB) mobile communications and ultra-reliable Low Latency (URLLC). mMTC and URLLC supported are the principal distinguishing features of 5 G and should allow a large number of new applications. It includes the Internet-of - Things (IoT), which brings a large variety of functionality on all everyday items linked to the Web.

Nevertheless, in contrast with Release 14, Release 15 of the 3GPP specifications made little improvement in terms of mMTC support. One of the most critical criteria for supporting mMTC effectively in 5 G was to boost the 4 G Random Access Mechanism (RAP). RAP is a way to change from idle to connected mode by user equipment (UE). It is the EUs approach for initial cellular network connectivity in other words. The RAP as described by 3GPP[1] to support mMTC in 4G[2–5] has been demonstrated in several research studies. In particular, when a bulk of UE connectivity attempts are made to surpass the signal capacities of the cellular network, extreme congestion can occur. The RAP is the same with 5 G, meaning that the same constraints and concerns continue to occur.

During the subsequent standardisation stages of 5 G, enhancements are required to be introduced in the RAP. It remains unclear at present whether these would be adequate to effectively serve Mmtc applications. Access management systems, on the other hand, provide an enticing congestion solution. Owing to this, the literature has suggested a large variety of access control schemes[6].

As a result, M2 M connectivity is effectively assisted by the primary drivers for the evolution of the present cell networks to the fifth generation ( 5 G). Unlike traditional communications (for example, voice calls, data service) mainly marked by high data rate, the M2 M service poses a range of challenges over mobile networks, linked to the large number of equipment which exchange a small amount of data often with the need for time, reliability and even availability of service. One of the major problems is an over-load problem caused by simultaneous and omnipresent access by the Random Access Channel (RACH) for MTC applications. This is going to get worse and RACH is being severely trapped. Attempt to reach the network over and over again, if the failed computer. To alleviate this problem, 3GPP has proposed various solutions such as extended access barring (EAB), resource separation of the Physical Random Access Channel (PRACH). However, the main issue with Random Channel Access is that in-open random access slot, which is open to all devices, there are only a few slots available for random access per frame and preamble. With a large number of MTC applications, such resources are not adequate. Consequently, for a heavy load of random access attempts the base station can not offer an efficient service. In this article, we strive for a random access mechanism based on load balance, to deal with the access load and to eliminate MTC system access delays by introducing a new random access protocol.

## **2. LITERATURE REVIEW**

A new protocol for random access was introduced in [3]. This solution allowed Nod B (eNod B) to learn in the first step a preamble to the collision by adding the PRACH MTC system identity data. This change prevented eNod B of preparing for the physical uplink channel (PUSCH) to the collided preamble, increasing the utilization of resources and reaching a fair resource balance between PRACH and PUSCH.

In [4], it was suggested that there should be mutual access control and allocation of resources for concurrent and large access to MTC applications. In order to optimize random access efficiency with random delay constraint, the authors established the notion of random access efficiency and formulated an optimisation problem. They also suggested a complex allotment of resource and an access control algorithm based on estimates of the large number of MTC units.

In the [5] author proposed and improved a special community reusable preliminary allocation random access mechanism called EA- SGRPA. The performance evaluation for this approach showed that an ERA-SGRPA method substantially reduced the risk of collisions and minimized access delays.

[6] The idea of load balancing is launched by spreading devices that have always tried to access the same eNod B to another eNod B so that congestion can be reduced and network use improve. The authors proposed four algorithms to classify and overcome eNod Bs in M2 M networks with asymmetric random access intensities.

Several load balancing policies have been established for random M2 M access to LTE Heterogeneous Networks (HetNets)[7]. Based on the traffic arrival rate and the backlogged users in both cells, the authors investigated the problems of the optimal option of Femto cell or Makro cell. Results of simulation showed that some proposed policies such as min-max and max-throughput could not be applied in practice, because they require detailed details on users' arrivals in each cell. When comparing the dynamic policies with the static policies, only for low load substantial gains are made.

The authors in [ 8] examined the use of small cells for random access and the distribution of Zadoff-Chu single celled sequences, which are used for randomly accessing preambles. In this case, on request, small cells can mainly accommodate random access loads from MTC devices. This approach shows that more random channels of connectivity are provided with small cell support and that a large number of MTC devices can be assisted effectively. While these approaches are useful, certain drawbacks must be stressed. First, while [3], [4] and [5] can decrease the likelihood of collision, they do not consider the strength of access between the base stations. It prevents only MTC tools from monitoring random access simultaneously. However, there are minimal services at the base station. For a heavy load of random access attempts, it also can not provide successful services.

**3. PROPOSED APPROCH : ENHANCED RANDOM ACCESS SCHEME**

In 2020 , the total number of connected devices is expected to hit approximately € 50 billion [1] and the MTC devices are expected to increase significantly. As a result, the present wireless networking networks like 2 G , 3 G and 4 G are not able to meet the requirements and are quickly replaced by 5 G for the most demanding automotive services. The cellular architecture of 5 G, consisting of mixed macro and small cells, is supposed to be heterogeneous as seen in Fig.3. The smallest cells may be picocells with a pico eNB control, or femtocells with a Home eNod B control. Small cell changes are distinguished by indoor or outdoor and macro-cell synchronization, with or without. The advantages of small cells are many. They can deliver considerably high capability, increase the uplink and downlink output reduces delays, and reduce energy consumption on both the EU and the cellular network due to their proximity to user equipment.

For these reasons, we consider the Random Access Intensity Network for Massive MTC Devices comprised of macro cells and small cells. Our solution proposed aims to ensure an optimal efficiency of Random Access. This aims to reduce access overload and improves Service Quality (QoS) including performance, delay in access and collision probability. In the following parts we will discuss this solution in greater detail.

*A. System model*

For the 5-G network , particularly the Random Access Layer, either a macro or the small cell can be connected via an MTC unit. This is the description of the system model used (see Fig.1).

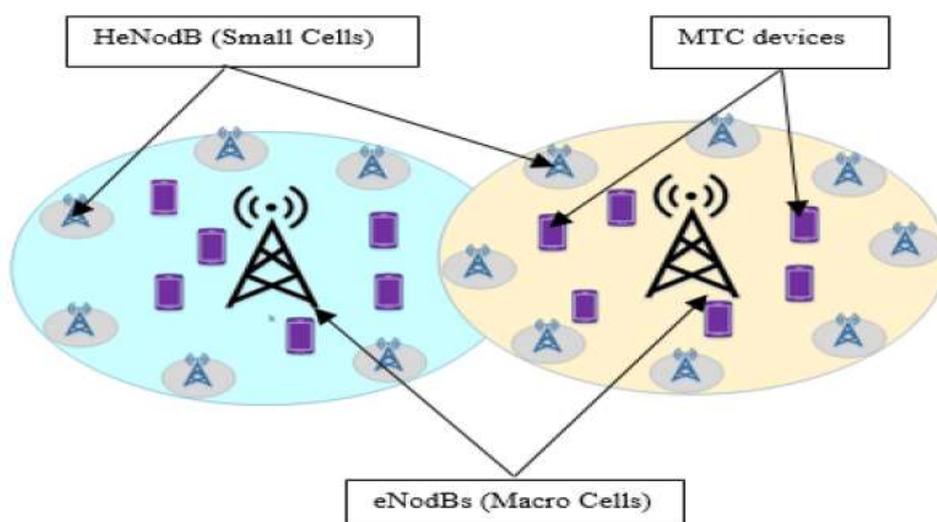


Fig. 1. 5G cellular environment: system model

We believe there's a heterogeneous network consisting of a macro cell, many small cells and a large array of MTC networks. In its coverage, the macro cell is surrounded by small cells, then we assume:

- In an outband configuration, small cells operate. They are therefore macro cell-independent and possess their own radio capabilities.
- The Coupled Markov Modulated Poisson (CMMPP) access requests are further defined in the following section. Random access requests are modeled. Yes, a new link request is issued within a  $\lambda$  rate for each base station.
- For dependent and/or independent of a huge number of MTC devices, random access requests are created.

*B. Traffic model*

The traffic of M2 M is produced by a large number of machines in comparison to traditional cell traffic and consists of short payload packets sent in regular or random times. The synchronicity between the devices, as well as the freedom between them, is also the key feature of M2 M traffic, which should be captured by the same model.

3GPP suggested two models (3GPP uncorrelated and 3GPP correlated) understanding the significance of M2 M traffic. Since the models only concentrate on aggregate traffic, the functional study for both purposes is therefore not appreciated. They are not accurate to be a real traffic, on the one hand. At the other hand, integration of mobile networks is complicated. Recent research suggested a different model of transport, which focuses both on accurate M2 M traffic modeling and on incorporation into cell networks of generated M2 M traffic. Our research focuses on a special traffic model, which is defined in full as the CMMPP (Coupled Markov Modulated Poisson Process),[9]. The main advantage of this model is that the time and space differences between the devices can be modelled. The time correlation is modeled by beta distribution, while the spatial correlation by normal distribution is modeled. Equation ( 1) offers this traffic model:

$$P_n [t]= \Theta_n [t] P_c + (1- \Theta_n [t]) P_u \quad (1)$$

In the first part of this document [t] the correlation is defined as being the product of two random variables [t] = = t]. [t] describes the correlation of two random variables. The word ostein is a spatial association of machines and is a normal random variable; ostein [t] is a time-based variable of beta-random machines. P<sub>c</sub> is a matrix of transition of well coordinated machines and P<sub>u</sub> is a matrix of transition of entirely uncoordinated machines.

*C. Problem Formulation*

For a short period of time, 5G / HetNets allows an incoming MTC to attach the eNode B or small cell at the Random Access Day as shown in Fig . 2. In the ordinary case, the MTC systems enter a base station with no method of choosing a lightly charge base station (macro cell or small cell). This means that the Random Access Channel can be severely congested and lead to increased delays in access and a chance of collision. And if the MTC system has completed the Random Access cycle successfully, network resources can not be accessed because they are exhausted.

The overall access intensity within the heterogeneous network is a means of overcoming this issue. We therefore propose a new algorithm to allow MTC device to choose the appropriate base station with a minimum delay of access. In our algorithm, a lot of parameters are used to define:

Cell load: This is the ratio of active UEs used in cell resources to usable cell resources, given by the blow ratio:  
Cell load:

$$Cell_{Load} = \frac{\sum_{i=1}^N \text{resources allocated to MTC}_i}{\text{Total available resources}} \quad (2)$$

**4. CONCLUSION**

In this paper, we explored a stochastic geometry structure to explore the probability of success for random access, namely the baseline method for a cellular mmWave 5 G IoT uplink. In particular, for the cellular IoT, we used the mmWave framework model to take into account a large number of devices. We have implemented a new scheme for M2 M communication in 5G / HetNets with the random access method. This project seeks to manage unpredictable traffic access loads, reduce RACH congestion, and provide a reasonable QoS of all MTC tools. The effectiveness of the solution is demonstrated by means of an access delay, collision probability and efficiency check. In the future, we will research intra-cell interference (small and macrocell) and inter-small cells to effectively distribute resources.

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